

## NUMERICAL OPTIMIZATION AND APPLICATIONS

examen de rattrapage, 3 hours

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Two Scilab programs must be sent (one for each exercise) at the adress `dumas@ann.jussieu.fr` at the end of the exam with the sujet `ECP2010` and with a file name of the type `ECP2010-firstname-name.sci`.

It will be appreciated that the programs are commented.

### EXERCISE 1

Let  $f$  a given function  $C^1$  from  $\mathbb{R}^n$  to  $\mathbb{R}$ , such that  $\lim_{\|x\| \rightarrow +\infty} f(x) = +\infty$ . Denote  $g$  the gradient function of  $f$  defined from  $\mathbb{R}^n$  to  $\mathbb{R}^n$ . We assume that  $g$  is Lipschitz continuous on every subset  $S_{x_0} = \{x \in \mathbb{R}^n, f(x) \leq f(x_0)\}$ . In this case, it is easy to prove that  $f$  has a global minima  $x^*$  for which  $g(x^*) = 0$ . The objective is here to construct a sequence  $(x_k)_{k \in \mathbb{N}}$  that converge to a local (or global) minima of  $f$ . Starting from  $x_0 \in \mathbb{R}^n$ , the sequence is defined by the relation :

$$x_{k+1} = x_k + t_k d_k$$

where  $d_k = -g(x_k) = -g_k$  is the descent direction of the gradient and  $t_k$  is constructed by the following algorithm :

- Step 0: start from  $t = t_{init} > 0$ . Denote  $t_g = 0$  and  $t_d = 0$ .
- Step 1: test  $t$  with the criteria a) b) and c):
  - if a) then  $t = t_k$ .
  - if b) ( $t$  too big), denote  $t_d = t$  and go to step 2.
  - if c) ( $t$  trop small), denote  $t_g = t$  and go to step 2.
- Step 2:
  - if  $t_d = 0$  then compute a new  $t \rightarrow \lambda t$
  - if  $t_d > 0$  then compute a new  $t \rightarrow \frac{t_g + t_d}{2}$ .
- Step 3: go to step 1 with the new  $t$ .

with a) b) and c) the following conditions :

- a)  $t$  is acceptable if  $q(t) \leq q(0) + m_1 t q'(0)$  and  $q'(t) \geq m_2 q'(0)$ .
- b)  $t$  is too big if  $q(t) > q(0) + m_1 t q'(0)$ .
- c)  $t$  is too small if  $q(t) \leq q(0) + m_1 t q'(0)$  and  $q'(t) < m_2 q'(0)$

where  $q(t) = f(x_k + t d_k)$  and where  $m_1$  and  $m_2$  are such that  $0 < m_1 < m_2 < 1$ .

It can be proven that this algorithms always converges in a finite number of iterations and thus that the sequence  $(x_k)_{k \in \mathbb{N}}$  is well defined.

1. Implement with Scilab the previous algorithm in order to construct the sequence  $(x_k)_{k \in \mathbb{N}}$  associated to a given cost function  $f$  with its gradient function  $g$ .

2. Apply the previous algorithm to approximate the global minima of the 'banana shape' function :

$$f(x, y) = 100(y - x^2)^2 + (y - 1)^2$$

with well chosen values of  $t_{init}$ ,  $\lambda$ ,  $m_1$  and  $m_2$ .

## EXERCISE 2

The objective is here to modify the following genetic algorithm program, written in Scilab and also available at <http://www.ann.jussieu.fr/~dumas/GA-real2010.sci> :

```
Npop=60; L=2; Ngen=100; pc=0.6; pm=0.2;xmin=-5;xmax=5;
sigma=(xmax-xmin)/100;
function y=J(x) //
    y=sum(x.^2-cos(2*%pi*x))+length(x); // rastrigin
endfunction
// initialisation //
A= xmin+(xmax-xmin)*rand(Npop,L+1);
val=[];oldbestval=0; for
gen=1:Ngen
// evaluation + elitism //////////////////////////////////////
for i=1:Npop
    A(i,L+1)=J(A(i,1:L));
end
// elitism
[bestval,pos]=min(A(:,L+1)); if (bestval>oldbestval)&(gen>1) then
    u=int(Npop*rand()+1); A(u,:)=bestelem;
end
// selection
// 1st step: sort elements
[s,p]=sort(A(:,L+1)); A=A(p,:); val=[val,A(Npop,L+1)];
bestelem=A(Npop,:); oldbestval=A(Npop,L+1);
// 2st step: choose Npop elements with probability pi
//
Asel=[]; p=(1:Npop)/sum(1:Npop);ps=cumsum(p); for i=1:Npop
    u=rand();isel=1;
    while (u>ps(isel))
        isel=isel+1;
    end
    Asel=[Asel;A(isel,:)]; end
// barycentric crossover
Acrois=[];
for k=1:Npop/2
    u1=int(Npop*rand()+1);
    u2=int(Npop*rand()+1);
    if (rand()<pc) then
        alpha=rand();
        uenf1=alpha*Asel(u1,:)+(1-alpha)*Asel(u2,:);
        uenf2=(1-alpha)*Asel(u1,:)+alpha*Asel(u2,:);
    else
        uenf1=Asel(u1,1:L+1);uenf2=Asel(u2,1:L+1);
    end
    Acrois=[Acrois;uenf1;uenf2];
end
// normal mutation
Amut=Acrois;
for k=1:Npop
    if (rand()<pm) then
        epsilon=sigma*rand(1,L+1,'normal');Amut(k,:)=Amut(k,:)+epsilon;
    end
end
A=Amut; end
for i=1:Npop
    A(i,L+1)=J(A(i,1:L));
end;
[s,p]=sort(A(:,L+1)); A=A(p,:); disp(A(Npop,1:L));plot2d(val)
```

1. Implement a new selection process, called 2-tournament. It consists in choosing randomly two elements of the population and to keep the best one (in terms of the cost function  $J$ ) and to repeat this operation  $N_{pop}$  times.

2. Implement a new mutation process, called non uniform mutation. It consists in modifying each coordinate  $x_i$  of a given element of the population by the operation :

$$x_i \rightarrow x_i + ((x_{max} - x_i) * u_i)^b$$

with probability 0.5 or

$$x_i \rightarrow x_i - ((x_i - x_{min}) * u_i)^b$$

with probability 0.5. In this expression,  $u_i$  is a random number between 0 and 1 and  $b$  is a fixed positive value.

3. Apply this new algorithm to approximate the global minima of the Rastrigin function in 2D :

$$J(x, y) = (x^2 - \cos(2\pi x)) + (y^2 - \cos(2\pi y)) + 2$$

and compare with the original one.